| Subject : | \|Maths |
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| Scheme title | Half term 1-June |
| Purpose of scheme | To develop fluency, problem solving and reasoning skills across the 6 key areas of number, algebra, geometry and measures, statistics, probability and ratio and proportion |
|  | Number - Types of Number <br> - Understand place value in large number ( P ) <br> - Multiply and divide whole numbers by $10,100,1000, \ldots$ (P) <br> - Add and subtract large numbers (P) <br> - Multiply and divide large numbers (up to three digits by two digits) (P) <br> - Use hierarchy of operations to carry out calculations (BODMAS/BIDMAS) (P) <br> - Understand positive and negative integers ( $P$ ) <br> - Add and subtract positive and negative numbers ( $P$ ) <br> - Multiply and divide positive and negative numbers ( $P$ ) <br> Number - LCM/HCF <br> - Find the factors of a number (P) <br> - Find the multiples of a number (P) <br> - Find the least common multiple (LCM) of two numbers (P) <br> - Find the highest common factor (HCF) of two numbers (P) <br> +B1• Use Venn diagrams <br> - Recognise prime numbers ( P ) <br> - Write a number as a product of prime factors <br> - Unique factorisation theorem states that every integer greater than 1 is prime or can be written as the product of primes. <br> Algebra - Sequences <br> - Continue a sequence of diagrams or numbers (P) <br> - Write the terms of a simple sequence (P) |
| Skills | - Find a term in a sequence with positive numbers (P) <br> - Write the term-to-term rule in a sequence with positive numbers (P) <br> - Find a term in a sequence with negative or fractional numbers (P) <br> - Write the term-to-term rule in a sequence with negative or fractional numbers <br> (P) <br> - Write the terms of a sequence or a series of diagrams given the nth term <br> - Write the nth term of a sequence or a series of diagrams <br> - Recognise and use sequences or triangular, square and cube numbers, <br> Fibonacci type sequences, quad-ratic sequences and geometric sequences. <br> Geometry and Measure - Angle Facts <br> - Recognise acute, obtuse, reflex and right angles (P) <br> - Understand the terms 'perpendicular' and 'parallel' (P) <br> - Identify scalene, isosceles, equilateral and right-angled triangles ( $P$ |
| Key Words | Integer <br> Multiply <br> Divide <br> BODMAS <br> Negative numbers <br> Prime number <br> Factor <br> Multiple <br> LCM <br> HCF <br> Sequence <br> Acute <br> Obtuse <br> Reflex <br> Parallel <br> Scalene <br> Isosceles <br> Perpendicular |
| End Point | Students are able to understand and apply the skills identified above. |
| Assessment method | After each topic in bold (listed opposite), students complete a reflection grid which is marked in class then later teacher marked. This will be stuck in books to record progress and support revision. <br> Students complete one GCSE style assessment once per term. Results are recorded centrally by teachers on a central spreadsheet. Students complete RAG analysis to identify their strengths and areas for development. Assessments are cumulative and grade boundaries reflect GCSE Maths. |


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| Denominator <br> Simplify <br> Mixed number <br> Expression <br> Expand <br> Factorise <br> Integer <br> Significant figure <br> Recurring decimal <br> Quadrant <br> Midpoint <br> Line segment <br> Gradient |
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| Group: |  |
| :---: | :---: |
| Half term 3 -November | Half term 4 - January |
| To develop fluency, problem solving and reasoning skills across the 6 key areas of number, algebra, geometry and measures, statistics, probability and ratio and proportion | To develop fluency, problem solving and reasoning skills across the 6 key areas of number, algebra, geometry and measures, statistics, probability and ratio and proportion |
| Number - Percentages <br> - Understand that percentage means 'number of parts per 100 ' (P) <br> - Change a percentage to a fraction to a decimal and vice versa (P) <br> - Compare percentages, fractions and decimals ( P ) <br> - Work out a percentage of a given quantity (P) <br> - Increase or decrease by a given percentage. For example, find the new price of a $£ 490$ TV after a $15 \%$ reduction <br> - Express one quantity as a percentage of another <br> - Work out a percentage increase or decrease <br> - Work out the percentage change between two values <br> - Solve problems involving percentage change and reverse percentage <br> - Solve problems involving simple and compound interest <br> Algebra - Equations and Inequalities <br> - Solve a simple equation such as $5 x=10$ or $2 x+4=8$ <br> - Solve an equation involving fractions such as $x / 3=4$ <br> - Solve equations with unknowns on both sides such as $3 x+2=6-x$ <br> - Solve equations which include brackets such as $4(2 x-1)=20$ <br> - Solve equations with unknowns on both sides and brackets such as $4 x+5=3(x+4)$ <br> - Solve equations with fractions, unknowns on both sides and brackets such as $x / 2-x / 8=9$ or ( $2 x-7$ )/4=1 $\qquad$ <br> - Recognise the notation for inequalities (P) <br> - Represent and interpret inequalities on a number line <br> - Solve an inequality such as $2 x-7<9$ <br> - Find the integer solutions of an inequality such as $-8<2 n \leq 5$ <br> Geometry and Measure - Volume and Area <br> - Find the area and perimeter of a triangle, a parallelogram and a trapezium (P) <br> - Find the area and perimeter of compound shapes made from triangles and rectangles $\qquad$ <br> - Calculate the circumference and area of a circle (P) <br> - Work out the area and perimeter of a semi-circle <br> - Calculate exactly with multiples of pi <br> - Calculate arc lengths, angles and areas of sectors and circles. $\qquad$ <br> - Find the volume of a cuboid (P) <br> - Find the volume of prisms including cylinders <br> - Find the surface area of simple prisms <br> Geometry and Measure - Constructions <br> - Construct perpendicular bisectors and angle bisectors <br> - Use simple scale drawings (P) <br> - Select congruent shapes <br> - Understand congruence and similarity <br> - Draw a triangle given three sides, or two sides and the included angle, or two angles and a side | Algebra - Formulae <br> - Use a formula written in words such as: Total pay = rate per hour x no. of hours + bonus (P) <br> - Derive expressions and formulae <br> - Derive more complex expressions and formulae <br> - Substitute positive numbers into a simple formula such as $\mathrm{P}=2 \mathrm{~L}+2 \mathrm{~W}$ <br> (P) <br> - Use a formula such as $\mathrm{P}=2 \mathrm{~L}+2 \mathrm{~W}$ to find W given P and $\mathrm{L}(\mathrm{P})$ <br> - Substitute negative numbers into a simple formula <br> - Substitute numbers into more complicated formulae such as $\mathrm{C}=$ <br> $((\mathrm{A}+1)) / 9$ <br> - Use formulae from mathematics and other subjects to solve problems <br> - Distinguish between a term, an expression, an equation, a formula and an identity <br> mass and volume and speed, distance and time <br> - Rearrange linear formula such as $p=3 q+5$ <br> Number - Indices and Standard Form <br> - Work out or know simple squares and square roots (up to 15) (P) <br> - Work out or know simple cubes and cube roots (up to 5 and 10) (P) <br> - Use the terms square, positive square root, negative square root, cube and cube root (P) <br> - Use index notation and index laws for multiplication, division and brackets for positive integer powers <br> - Convert between ordinary numbers and standard form and vice versa <br> - Calculate with standard form <br> Ratio and Proportion and rates of change - Compound Measures <br> - Plot points on conversion graphs (P) <br> - Read values from conversion graphs (P) <br> - Read a value from a conversion graph for a negative value <br> - Construct linear functions from real-life situations and plot their corresponding graphs <br> - Interpret horizontal lines on a distance-time graph <br> - Carry out simple interpretation of graphs such as finding a distance from distance-time graphs <br> - Carry out more advanced interpretation of real-life graphs, such as finding simple average speed from distance-time graphs and recognising when the fastest average speed takes place <br> - Find the average speed in $\mathrm{km} / \mathrm{h}$ from a distance-time graph over time in minutes <br> Geometry and Measure - Pythagoras Theorem <br> - Use Pythagoras' theorem to find the third side of a right-angled triangle <br> - Use Pythagoras' theorem to prove that a triangle is right-angled |
| Solve <br> Unknown <br> Percentage <br> Ratio <br> Inequality <br> Unitary <br> Volume <br> Area <br> Trapezium <br> Arc <br> Sector <br> Prism <br> Pi | Formula <br> Substitute <br> Square root <br> Cube root <br> Power <br> Standard form <br> Transformation <br> Rotation <br> Reflection <br> Translate <br> Enlarge <br> Scale Factor <br> Vector <br> Conversion <br> Horizontal and vertical <br> Distance time graph <br> Real life graph <br> Perpendicular <br> Scale <br> Congruent <br> Similar |
| Students are able to understand and apply the skills identified above. | Students are able to understand and apply the skills identified above. |
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| Half term 5-February | Half term 6-April |
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| Statistics - Collecting Data <br> - Design and use tally charts for discrete and grouped data (P) <br> - Understand and name the different types of data <br> - Design and use data collection sheets, <br> - Design and use two-way tables for discrete and grouped data <br> - Identify possible sources of bias and use of data collection sheets <br> - Understand the data - handling cycle <br> - Understand that increasing sample size generally leads to better estimates <br> - Infer properties of a population from a sample, while knowing the limitations of sampling <br> - interpret and construct tables and line graphs for time series data <br> Statistics - Representing Data <br> - Construct and interpret a pictogram (P) <br> - Construct and interpret a bar chart (P) <br> - Construct and interpret a dual bar chart <br> - Interpret a pie chart <br> - Construct a pie chart <br> - Construct a histogram for data with equal class intervals <br> - Interpret a line graph for time series data <br> - Use of Venn Diagrams <br> - Use set notation with Venn diagrams <br> Algebra - Quadratics <br> - Draw graphs of simple quadratics such as $y=x 2, y=x 2-4$ and $y=3 x 2$ <br> - Draw graphs of harder quadratics such as $y=x 2+2 x+1$ <br> - Use a quadratic graph to estimate $x$ - and $y$-values, giving answers to an appropriate degree of accuracy <br> - Draw reciprocal and cubic graphs <br> - Find the equation of the line through two given points, or through one point with a given gradient. identi-fy and interpret roots, intercepts and turning points of quadratic functions graphically; deduce roots al-gebraically. <br> - Expand double brackets (P) <br> - Factorise quadratics including difference of 2 squares <br> - Solve quadratics by factorising <br> - find approximate solutions using a graph <br> Algebra - Simultaneous Equations <br> - Derive simultaneous equations from real life situation <br> - solve two simultaneous equations in two variables (linear/linear \{ algebraically; find approximate solutions using a graph <br> - translate simple situations or procedures into algebraic expressions or formulae; derive an equation (or two simultaneous equations), solve the equation(s) and interpret the so-lution | Statistics - Statistical Measures: <br> - Find the mode for a set of numbers (P) <br> - Modal class for grouped data <br> - Find the median for an odd set of numbers/ the median class for grouped data (P) <br> - Find the median for an even set of numbers (P) <br> - Work out the range for a set of numbers (P) <br> - Consider outliers when calculating the range of a distribution. <br> - Calculate the mean for a set of numbers ( P ) <br> - Compare the mean and range of two distributions <br> - Calculate the mean for a frequency distribution <br> - Find the mean for grouped frequency table <br> Geometry and Measure - Reflect, Rotate, Translate <br> - Draw a line of symmetry on a 2-D shape/all lines (P) using pencils, rulers, drawing shapes <br> - Draw the reflection of a shape in a mirror line <br> - Name, draw or complete 2-D shapes from information about their symmetry <br> - Reflect shapes in the axes of a graph <br> - Reflect shapes in lines parallel to the axes, such as $x=2$ and $y=-1(P)$ define parallel <br> - Reflect shapes in lines such as $y=x$ and $y=-x(p)$ equations of straight lines <br> - Describe fully reflections in any line parallel to the axes, $y=x$ or $y=-x$ and rotations about any point <br> - Give the order of rotational symmetry of a 2-D shape <br> - Rotate shapes about the origin/any point ( P ) coordinates <br> - Describe fully reflections in a line and rotations about the origin <br> - Find the centre of rotation and describe it fully <br> - Translate a shape using vector descriptions <br> Geometry and Measure - Trigonometry <br> - Identity the adjacent, opposite and hypotenuse side of a right-angle triangle <br> - Be able to choose the approximate ratio to use to solve a missing side or angle problem. <br> - Use sine, cosine and tangent to calculate a missing side in a right-angled triangle <br> - Use sine, cosine and tangent to calculate an angle in a right-angled triangle <br> - Solve angle of elevation/depression problems. <br> Ratio, Proportion and Rates of Change - Ratio and Proportion <br> - Use ratio notation, including reduction to its simplest form and its various links to fraction notation (P) <br> - Express a multiplicative relationship between two quantities as a ratio or a fraction <br> - Divide a quantity in a given ratio <br> - Solve simple ratio and proportion problems, such as finding the ratio of one quantity to another <br> - Solve more complex ratio and proportion problems such as sharing out a quantity in a given ratio <br> - Solve ratio and proportion problems using the unitary method <br> - Write a ratio as a linear function |
| Discrete <br> Bias <br> Sample size <br> Histogram <br> Time series <br> Venn <br> Quadratic <br> Reciprocal <br> Cubic <br> Factorise <br> Simultaneous <br> Pytahgoras <br> Right angled <br> Hypotenuse <br> Equivalent <br> Integer <br> Power <br> Significant figure | Modal <br> Median <br> Outlier <br> Frequency <br> Scatter graph <br> Best fit <br> Correlation <br> Probability <br> Experimental <br> Theoretical <br> Mutually exclusive <br> Population <br> Trigonometry <br> Adjacent <br> Opposite <br> Elevation <br> Depression <br> Sine <br> Cosine <br> Tangent |
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