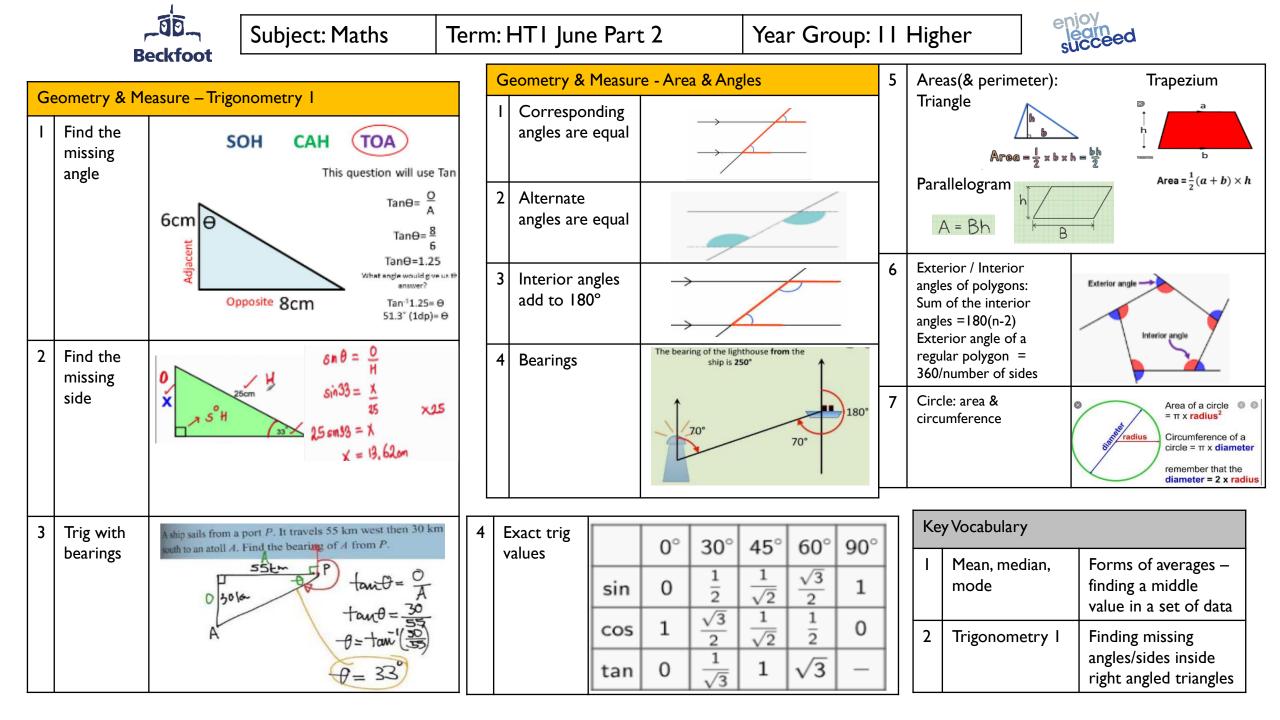
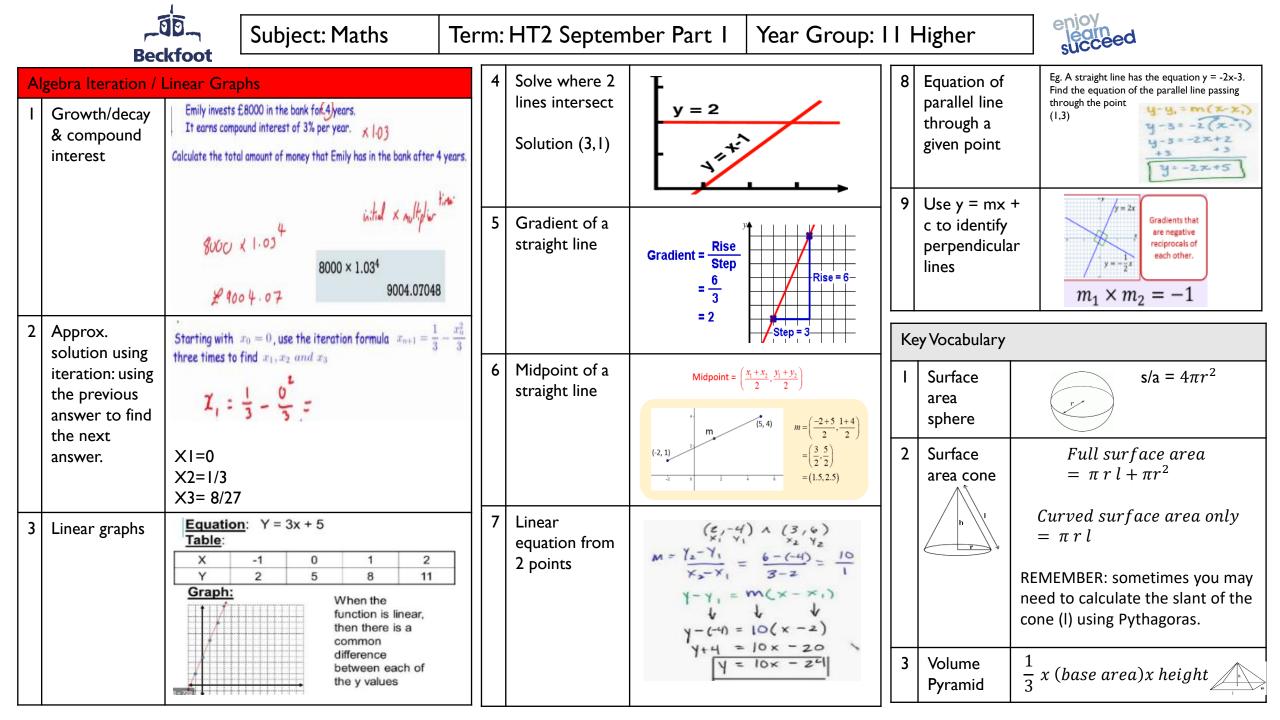




tatistics Statistical Measur	res		lumber Indices &	Standard Form	Number Indices &	Standard Form
Mean for grouped data AKA 'estimated mean'.	Because data is grouped we find a midpoint which we then treat as our data. $\begin{array}{r rrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrr$	1	Negative powers (Indices)	$x^{2} = \frac{1}{x^{2}}$ $x^{3} = \frac{1}{x^{3}}$	4 Ordinary form to standard form	5800000 = 5.8 × 10 <sup>6</sup>
Median for grouped data $\frac{\text{Height (x cm)}  \text{Frequency}}{0 < x \le 10  3}$ $10 < x \le 20  7$ $20 < x \le 30  12$ $30 < x \le 40  31$ $40 < x \le 50  27$	$\frac{40 < L \le 50}{Calculate an estimate of the mean length of the fish.}$ $\frac{3590 \div 100}{2590}$ $\frac{35.9}{2590}$ Trequency total ÷ 2 then count down the frequency total until we get to the number. $\frac{10}{20 + \frac{11}{31} \times 10}$ $\frac{35.806}{30 + \frac{11}{31} \times 10}$	2	Fractional powers (Indices) $64^{\frac{2}{3}}$ Estimate powers & roots	$= \left( (64)^{\frac{1}{3}} \right)^{2}$ $= \left( \sqrt[3]{64} \right)^{2}$ $= 4^{2}$ $16$ $25 < 28 < 36$ $\downarrow$	= (4.6 x 3	$(3 \times 10^5) \div (2 \times 10^3)$ $1 \cdot 5 \times 10^{2}$ $3 \times (3.2 \times 10^3)$ $2) \times (10^8 \times 10^3)$ $72 \times 10^{11}$ $72 \times 10^{12}$
IQR : UQ – LQ (Interquartile range = upper quartile – lower quartie)	Upper Quartile (UQ) = 75% Lower Quartile (LQ) = 25% Eg. Find the IQR of 1, 2, 3, 4, 5, 6, 7 IQR = 6 - 2 = 4		Estimate: J28	J25 < J28 < J36 + 5 < J28 < 6 /	6 Product rule for Eg. Katie has 52 She gives one ca	r counting different playing cards. ard to Grace, one to Bill y. In how many ways can



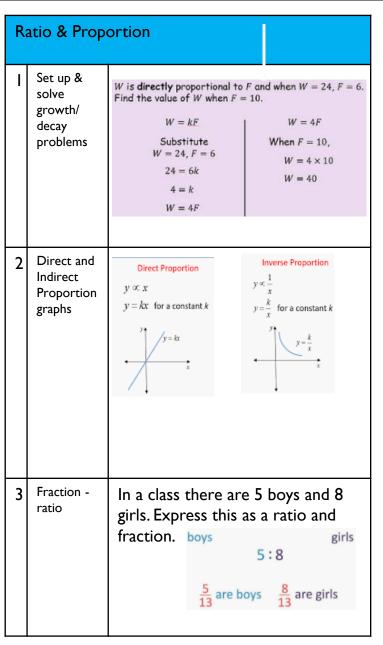


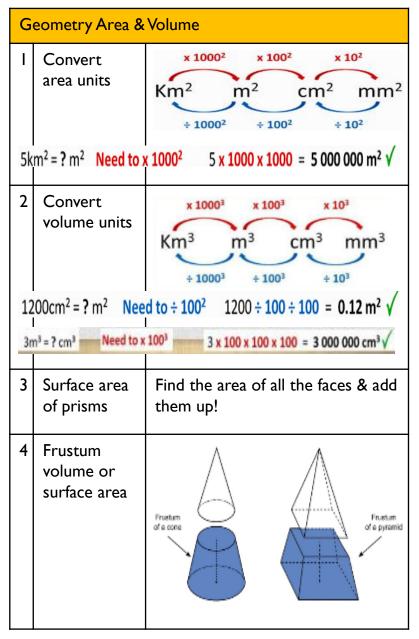
ຼີຢັ້ນີ້... Beckfoot

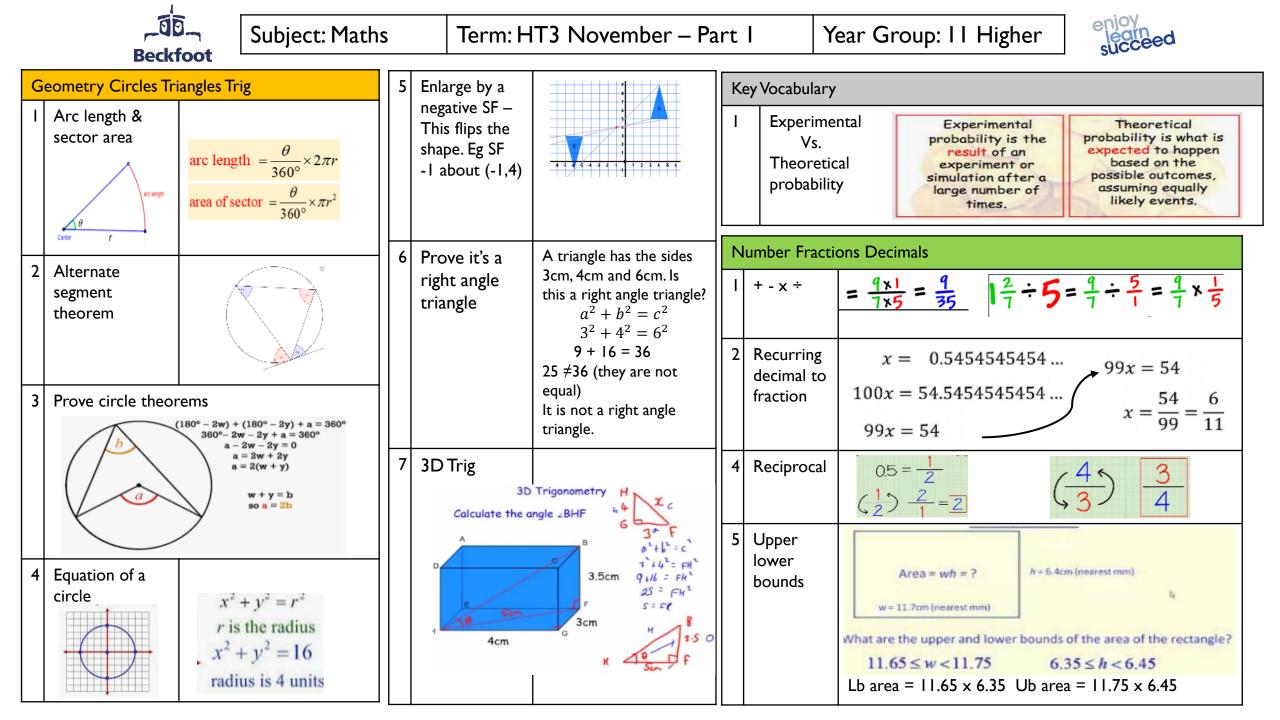
Subject: Maths

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	Decki	
Ν	umber Surds / Perce	entages
Ι	Rationalise: x top & bottom by the surd	$\frac{3}{\sqrt{5}} = \frac{3}{\sqrt{5}} \times \frac{\sqrt{5}}{\sqrt{5}} \qquad (\sqrt{5} \times \sqrt{5} = \sqrt{25} = 5)$ $= \frac{3\sqrt{5}}{5}$
2	Expand brackets	2(5+53) 10+253
3	Geometric sequences with surds $\sqrt{2}$ , 2, $2\sqrt{2}$ , 4, $\frac{2}{3}$	$n = 1 \longrightarrow (J\overline{2})' = J\overline{2} /$ $n = 2 \longrightarrow (J\overline{2})'' = J\overline{2} \times J\overline{2} = 2 /$ $n = 3 \longrightarrow (J\overline{2})'' = J\overline{2} \times J\overline{2} \times J\overline{2} = 2J\overline{2} /$ $n = 4 \longrightarrow (J\overline{2})'' = J\overline{2} \times J\overline{2} \times J\overline{2} \times J\overline{2} = 4 /$ $n = 5 \longrightarrow (J\overline{2})'' = J\overline{2} \times J\overline{2} \times J\overline{2} \times J\overline{2} \times J\overline{2} = 4 /$
4	% increase / decrease	$Percent Increase = \frac{[new value] - [old value]}{[old value]}$ $Percent Decrease = \frac{[new value] - [old value]}{[old value]}$
5	Multiplier in successive percentages	Successive Percentage Changes An amount is increased by 20% then increased again by 30% Find the overall percentage change. $\rightarrow$ $\times$ 1.2 $\rightarrow$ $\times$ 1.3 $\rightarrow$ $\rightarrow$ $\times$ 1.56 $\rightarrow$ Equivalent to a 56% increase overall.







	FOD	Subject:	Mat	ths <sup>-</sup>	Term: HT3 November	<sup>-</sup> – Part 2	Year Group: I I Hig	gher enjoy
2 Relative Frequency 3 Independer events	Beckfoot Colour Blue Yellow Red Green e calculate an est robability × num 20 spins, we would llow $\rightarrow \frac{1}{4} \times 20 = 5$ Item Frequency 1 4 2 5 3 5 4 2 5 4 Total 20 Total 20 No C	Probability           1/2           1/4           1/8           1/10	4 5 5	Successive independent events	t What is the probability of 2 heads on 2 successive throws $P(h) \times p(h) = 0.5 \times 0.5$ $= 0.25$ dependent events $\frac{2}{11} \qquad red \qquad \frac{3}{12} \times \frac{2}{11} = \frac{6}{132} = \frac{11}{22}$ $\frac{3}{11} \qquad red \qquad \frac{1}{22} + \frac{12}{132} = \frac{13}{22}$ $\frac{3}{11} \qquad red \qquad \frac{1}{22} + \frac{12}{132} = \frac{12}{22}$ le And: multiply x Or: add +	Algebra Inec 1. Solve ine 3. Solve with 4m - 3 < -2m - 2m - 3 < -2m < 2m - 3 < -3	qualities & Equations equalities $-3 \le 2 \times -1 \le 5$ $\pm 1$ $\pm 1 \pm 1$ $-2 \le 2 \times \le 6$ $\pm 2 \ge 2 \times = 2 \times = 2$ $\pm 2 \ge 2 \times = 2 \times = 2 \times = 2$ $\pm 2 \ge 2 \times = 2 \times =$	gher 2. Find all the integer solutions which satisfy this inequality: $-1 \le x \le 3$ $-1 \le x \le 3$ 4. Quadratic inequalities & graph Solve $x^2 - 2x - 3 < 0$ $-1 < x < 3$ 4. Quadratic inequalities & graph Solve $x^2 - 2x - 3 < 0$ $-1 < x < 3$ 5. Inverse functions HINT : Change the subject of the formula $x = (y - 6)^{x} + 4 + 4 + 4 + 4 + 4 + 4 + 4 + 4 + 4 + $

	,	لم kfoot	Subject	: Maths		Term: H	Γ4 January – Part I	Yea	r Group: 11 Higher	enjoy learn succeed
A	Algebra Simultaneous Equations, Quadratics Equations & Formulae									
1	Solve simultaneous equations Via elimination	given simulta 5x + y = 4x + 5y 25x + 5y 4x + 5y 4x + 5y	= 37 (m) int = 100 = 37 = 63	z solve the betieve $x = 3to5x + y = 20(3) + y = 2015 + y = 20y = 5$ (-15) x = 3, y = 5	4	Factorise & solve	2 numbers that X to give 12 and + to give 7 $x^{2}+7x+12$ $(x+3)(x+4)$	7	Solve via quadratic formula $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$ Eg 2x <sup>2</sup> +11x+6=0 $\Rightarrow$ a=2 b=11 c=6 $x = \frac{-11 \pm \sqrt{11^2 - 4 \times 2 \times 6}}{2 \times 2} \qquad x = \frac{-11 \pm \sqrt{73}}{4}$ x = -0.614 or -4.886 (3dp) Complete the square Turning point (9, -1) x (-18)x + 80 = 0	10. Tangent to circle equation To find equation we use y=mx+c $x^2 + y^2 = 40$ at (2, 6)? Gradient of Radius = $\frac{6}{2} = 3$ $Gradient of Tangent = -\frac{1}{3}$
2	Solve simultaneous equations Via substitution	A) Substitute y and (1) $3x + 2(x + 3x + (2x + 5x + $	x + 3 solve to find x. 3) = 21 $x^2+x-3$	1) $y=x^2-x-6$ 2) $y=6-2x$ 6=6-2x -6=6 -12=0 (x+4)=0 0 or x+4=0 or x=-4 0 d find both possible values of y. or y=14 (-4,14)	5	Factorise & solve a difference of 2 squares	$a^{2}-b^{2} = (a+b)(a-b)$ $x^{2}-9 = (x+3)(x-3)$ x = -3 $x = 3$	9	$x^{2} - 18x + 80 = 0$ $(x - 9)^{2} - (-9)^{2} + 80 = 0$ $(x - 9)^{2} - 81 + 80 = 0$ $(x - 9)^{2} - 1 = 0$ $(x - 9)^{2} = 1$ $x - 9 = \pm \sqrt{1}$ $x = -1 + 9$ $x = 8$ $x = +1 + 9$ $x = 10$ Gradient of tangent touching	$M = -\frac{1}{3} \& \text{ sub } (2,6)$ $6 = -\frac{1}{3}(2) + c$ $6 + \frac{2}{3} = c  c = 6.67$ $y = \frac{1}{3}x + 6.67$ II. Rearrange where a variable appears more than
3	Solve quadratics via graphing The x-intercepts of a graph are the solutions of the equation. A quadratic equation can have one of three types of solutions:	v o Two Solutions	0 One Solution	y O Xo Real Solution	6 3×	Factorise & solve complex quadratics	$3 \times 10 = 30  \text{Factors of } 30 \text{ that } + \\ \text{or } - \text{ to make } 11 \text{ are: } 5 + 6 = 11 \\ 3 \times + 6 \times + 5 \times + 10 \\ 3 \times (x + 2) + 5 (x + 2) \\ 3 \times (x + 2) + 5 (x + 2) \\ (3 \times + 5) (x + 2) \\ \text{so } x = -5/3 \text{ or } x = -2 \\ \end{cases}$		CUIVE Find the gradient of $y = x^2 - 3x - 2$ at the point $x = -1$ (-1.5,4) Draw a tangent at the point $x = -1$ Select 2 points on your tangent line $m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{-3.5 - 4}{01.5}$ $= \frac{-7.5}{1.5} = -5$	once 2(2p + m) = 3 - 5m 4p + 2m = 3 - 5m 4p + 2m + 5m = 3 2m + 5m = 3 - 4p 7m = 3 - 4p m = <u>3 - 4p</u> 7

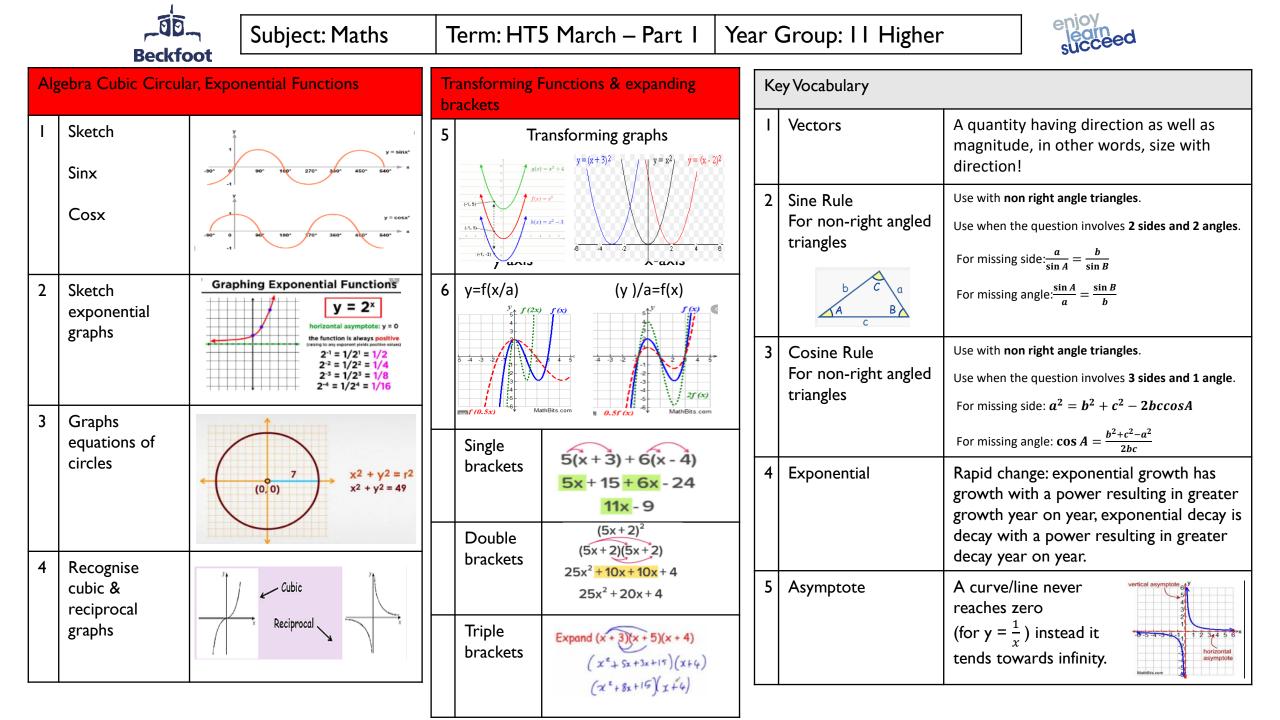


## Term: HT4 January – Part 2 Year Group: 11 Higher



G	eometry Consti	ruction	Ra	tio Proportion F	Rates of Change Real Life Graphs			
I	Perpendicular	<ol> <li>1) Open the compass more than half of the distance between A and B, and scribe arcs of the same radius centered at A and B.</li> <li>2) Call the two points where these two arcs meet C and D. Draw the line between C and D.</li> <li>3) CD is the <b>perpendicular bisector</b> of the line segment AB.</li> </ol>	2	Calculate fastest average speed.	Break the graph down into smaller pieces to see what is happening Gradient $A = \frac{1}{3} \longrightarrow 0.3m/s$ Gradient $B = \frac{5}{3} \longrightarrow 1.7 m/s$ Gradient $C = \frac{3}{5} \longrightarrow 0.6m/s$			
2	Angle Bisection	<ul> <li>1) Place compass point on the vertex of the angle (point B).</li> <li>2) Stretch the compass to any length that will stay ON the angle.</li> <li>3) Swing an arc so the pencil crosses both sides (rays) of the given angle</li> <li>4) Place the compass point on one of these new intersection points on the sides of the angle.</li> <li>Know and understand the different tests for congruency.</li> </ul>		Velocity time graphs	$\frac{1}{100} \frac{1}{100} \frac{1}$			
3	Prove congruent			Density				
Triangles		S (SSS)		Number				
		(SAS) (RHS) (RHS) (RHS) (RHS) (RHS) (RHS)	I. Prime factorisati		Venn Diagram $24 = 2x / 2 \times 2 \times 2 \times 3$ $60 = 2x / 2 \times 2 \times 3 \times 3$ $24$ $24$ $2$ $24$ $2$ $3$ $2$ $4$			
			2000	ther way, the result is: $2 \times 3 \times 5$ or $2^2 \times 3$	2x2x2x3x5=120			

K	Key Vocabulary							
Ι	Velocity	ls speed with direction.						
2	Tangent	A straight line that touches a circle.						
3	Roots or solutions	When we draw a quadratic equation, where the curve cuts through the x-axis are called the roots or solutions.						
4	Gradient	Rate of change, so it could be the rate of water flow over time, or distance travelled over time.						
5	Bisect	To mathematically accurately cut something in half e.g., an angle,						
6	Prime factorisation	To break a number down into the primes we can multiply to make the original number.						
7	Co-efficient	This is the number in front for example the co-efficient of this term $3x^2$ is 3.						





Subject: Maths Term: HT5 March – Part 2 Year Group: 11 Higher



Ge	ometry Vectors		G	Geometry -Trigonometry 2					
1	Column Vector	In a column vector, the <b>top</b> number moves <b>left (-) or right (+)</b> and the <b>bottom</b> number moves <b>up (+) or down (-) Eg.</b> $\binom{2}{3}$ means '2 right, 3 up'	1	Sine Rule – Missing Side	$\frac{x}{\sin 85} = \frac{5.2}{\sin 46}$				
2	Vector $\overrightarrow{AB} = \begin{pmatrix} 3 \\ 2 \end{pmatrix}$	A vector is a quantity represented by an arrow with both direction and magnitude. $\overrightarrow{AB} = -\overrightarrow{BA}$		46° x	$x = \frac{5.2 \times \sin 85}{\sin 46} = 3.75cm$				
3	Magnitude	Magnitude is defined as the <b>length</b> of a vector.	2	Sine Rule – Missing Angle	$\frac{\sin\theta}{1.9} = \frac{\sin 85}{2.4}$ $\sin\theta = \frac{1.9 \times \sin 85}{2.4} = 0.789$				
4	Parallel Vectors	<b>Parallel</b> vectors are <b>multiples</b> of each other. Eg. 2 <b>a+b</b> and 4 <b>a</b> +2 <b>b</b> are parallel as they are multiple of each other.	3	Cosine Rule – Missing Side	$x^{2} = 9.6^{2} + 7.8^{2} - (2 \times 9.6 \times 7.8 \times \cos 85)$ $x = 11.8$ 7.8 9.6				
5	Collinear Vectors	<b>Collinear</b> vectors are vectors that are on the <b>same line</b> . To show that two vectors are <b>collinear</b> , show that one vector is a <b>multiple</b> of the other (parallel) <b>AND</b> that both vectors <b>share a point</b> .	4	Cosine Rule – Missing Angle	$\cos \theta = \frac{7.2^2 + 8.1^2 - 6.6^2}{2 \times 7.2 \times 8.1}$				
6	Resultant Vector	The <b>resultant</b> vector is the vector that results from <b>adding</b> two or more vectors together. The resultant can also be shown by <b>lining up</b> the <b>head</b> of one vector with the <b>tail</b> of the other. if $\underline{\mathbf{a}} = \begin{pmatrix} 4 \\ 4 \end{pmatrix}$ and $\underline{\mathbf{b}} = \begin{pmatrix} 2 \\ -2 \end{pmatrix}$			$\theta = 50.7^{\circ}$				
		then $\underline{\mathbf{a}} + \underline{\mathbf{b}} = \begin{pmatrix} 4 \\ 4 \end{pmatrix} + \begin{pmatrix} 2 \\ -2 \end{pmatrix} = \begin{pmatrix} 6 \\ 2 \end{pmatrix}$		Well done f	or getting this far & good luck with your GCSE!				