



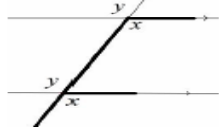
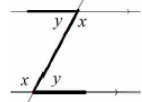
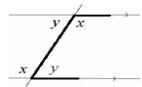
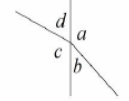
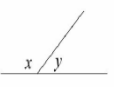
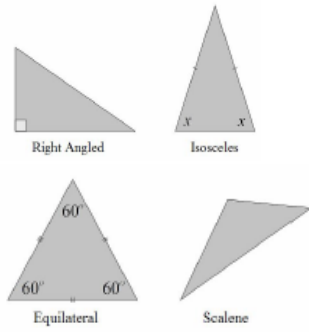


Geometry and Measure – Angles

1	Acute Angle 	Acute angles are less than 90°.
2	Obtuse Angle 	Obtuse angles are greater than 90° but less than 180°.
3	Reflex Angle 	Reflex angles are greater than 180° but less than 360°.
4	Right Angle 	Right angles are exactly 90°.
5	Corresponding Angles 	Corresponding angles are equal. They look like F angles, but never say this in the exam.
6	Alternate Angles 	Alternate angles are equal. They look like Z angles, but never say this in the exam.
7	Co-Interior Angles (Also called supplementary) 	Co - Interior angles add up to 180°.

Number – Fractions and Decimals

1	Multiplying Fractions	Multiply the numerators together and multiply the denominators together.
2	Dividing Fractions	'Keep it, Flip it, Change it – KFC'
3	Adding or Subtracting Fractions	Find the LCM of the denominators to find a common denominator. Use equivalent fractions to change each fraction to the common denominator . Then just add or subtract the numerators and keep the denominator the same .
8	Angles at a Point 	Angles around a point add up to 360°. $a+b+c+d=360^\circ$
9	Angles on a straight line 	Angles around a point on a straight line add up to 180°. $x+y=180^\circ$
10	<p>Right Angle Triangles have a 90° angle in.</p> <p>Isosceles Triangles have 2 equal sides and 2 equal base angles.</p> <p>Equilateral Triangles have 3 equal sides and 3 equal angles (60°).</p> <p>Scalene Triangles have different sides and different angles.</p>	

Key Vocabulary

1	Integer	A whole number that can be positive, negative or zero.
2	Fraction	A number that represents a part of a whole. It consists of a numerator and a denominator. The numerator represents the number of equal parts of a whole, while the denominator is the total number of parts that make up said whole.
3	Reciprocal	To get the reciprocal of a number, we divide 1 by the number. Eg. the reciprocal of 2 is $\frac{1}{2}$
4	Mixed Number	A number formed of both an integer part and a fraction part . $3\frac{2}{5}$ is an example of a mixed number.
5	Equivalent Fractions	Fractions which represent the same value . $\frac{2}{5} = \frac{4}{10} = \frac{20}{50} = \frac{60}{150}$ etc.
6	Parallel Lines	Two or more lines which are equal distance apart (Think train tracks)
7	Perpendicular	Lines which cross at a 90 degree angle.

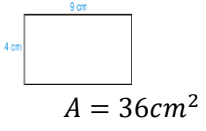
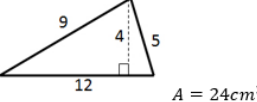
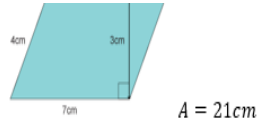
Algebra – Working with Symbols

1	Simplifying expressions Collect 'like terms'.	Be careful with negatives. x^2 and x are not like terms. $2x + 3y + 4x - 5y + 3 = 6x - 2y + 3$ $3x + 4 - x^2 + 2x - 1 = 5x - x^2 + 3$
2	Bracket Expansion	To expand a bracket, multiply each term in the bracket by the expression outside the bracket. $3(m + 7) = 3m + 21$
3	Factorise	The reverse of expanding . Factorising is writing an expression as a product of terms by 'taking out' a common factor . $6x - 15 = 3(2x - 5)$, where 3 is the common factor.

Number - Percentages

1	Percentage multipliers	The multiplier for increasing by 12% is 1.12 The multiplier for decreasing by 12% is 0.88 (100% - 12%)
2	Percentage change	$\frac{\text{new value} - \text{original value}}{\text{original value}} \times 100\%$
3	Reverse Percentage	A jumper was priced at £48.60 after a 10% reduction. Find its original price. $100\% - 10\% = 90\%$ $90\% = £48.60$ $1\% = £0.54$ $100\% = £54$
4	Simplifying Ratios	Divide all parts of the ratio by a common factor . $5 : 10 = 1 : 2$ (divide both by 5) $14 : 21 = 2 : 3$ (divide both by 7)

Geometry and Measure – Area and Perimeter

1	Area of a rectangle/square Length x Width	 $A = 36cm^2$
2	Area of a Triangle Base x Height ÷ 2	 $A = 24cm^2$
3	Area of a parallelogram Base x Perpendicular Height	 $A = 21cm^2$
4	Area of a Circle	$A = \pi r^2$ which means 'pi x radius squared'.
5	Circumference of a Circle	$C = \pi d$ which means 'pi x diameter'.


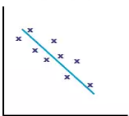
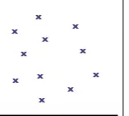
Ratio, Proportion and rates of change – Ratio

1	Unitary Method	Find the value of a single unit first, and then the value of the required number of units by multiplying
---	----------------	--

Key Vocabulary

1	Expression	A mathematical statement written using symbols, numbers or letters ,
2	Percentage multipliers	The number you multiply a quantity by to increase or decrease it by a percentage .
3	Reverse percentage	Find the correct percentage given in the question , then work backwards to find 100% Look out for words like 'before' or 'original'
4	Perimeter	The total distance around the outside of a shape.
5	Area	The amount of space inside a shape.

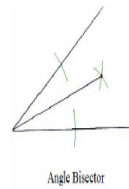
Statistics – Scatter Graphs

1	Causality	When one variable influences another variable
2	Line of best fit	A straight line that best represents the data on a scatter graph
4	Positive, Negative or No Correlation	<div style="display: flex; justify-content: space-around; align-items: center;"> <div style="text-align: center;"> <p>Positive correlation</p>  </div> <div style="text-align: center;"> <p>Negative correlation</p>  </div> <div style="text-align: center;"> <p>No correlation</p>  </div> </div>

Algebra - Equations

1	Solve an equation	Use inverse operations on both sides of the equation (balancing method) until you find the value for the letter.	Solve $2x - 3 = 7$ Add 3 on both sides $2x = 10$ Divide by 2 on both sides $x = 5$
2	Solve a quadratic by factorising:	Make sure the equation = 0 $ax^2 + bx + c = 0$ Use the products of ac that sum to b	

Geometry and Measure - Constructions

1	Angle Bisector: Cuts the angle in half. 	1. Place the sharp end of a pair of compasses on the vertex (corner). 2. Draw an arc, marking a point on each line. 3. Without changing the compass put the compass on each point and mark a centre point where two arcs cross over. 4. Use a ruler to draw a line through the vertex and centre point.
2	Perpendicular Bisector: Cuts a line in half and at right angles.	1. Put the sharp point of a compass on A. 2. Open the compass over half way on the line. 3. Draw an arc above and below the line. 4. Without changing the compass, repeat from point B.

Geometry and Measure – Loci

1	The locus of points closer to B than A,	Create a perpendicular bisector between A and B and shade the side closer to B.
2	The locus of points equidistant from A	Use a compass to draw a circle around centre A
3	The locus of points equidistant to line X and line Y,	Create an angle bisector
4	The locus of points a set distance from a line,	Create two semi-circles at either end joined by two parallel lines.

Algebra – Co-ordinates and Graphs

1	Finding the gradient	$\frac{\text{Change in } y}{\text{Change in } x}$
2	Finding the Equation of a Line <u>given a point and a gradient</u>	Substitute in the gradient (m) and point (x,y) in to the equation $y = mx + c$ and solve for c.
3	7. Finding the Equation of a Line <u>given two points</u>	Use the two points to calculate the gradient. Then repeat the method above using the gradient and either of the points.
4	Parallel Lines	If two lines are parallel , they will have the same gradient. The value of m will be the same for both lines.

Key Vocabulary

1	Equation	A statement showing that two expressions are equal i.e $2y-17=15$
2	Quadratic	A quadratic expression is of the form: $ax^2 + bx + c$
3	Vertex	A corner or a point where two lines meet.
4	Equidistant	A point is equidistant from a set of objects if the distances between that point and each of the objects is the same.
5	Congruent Shapes	Shapes are congruent if they are identical - same shape and same size.
6	Gradient	The gradient of a line is how steep it is.

Ratio, Proportion and rates of change - Similarity

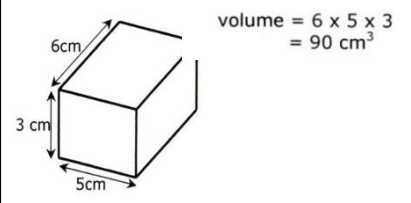
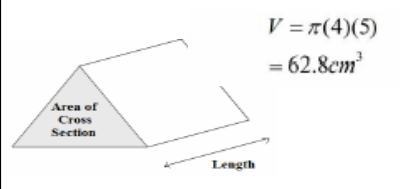
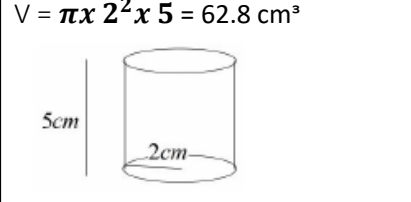
1	Scale Factor	To find the scale factor, divide a length on one shape by the corresponding length on a similar shape
---	--------------	---

Probability

1	Theoretical Probability	$\frac{\text{Number of Favourable Outcomes}}{\text{Total Number of Possible Outcomes}}$
2	Relative Frequency	$\frac{\text{Number of Successful Trials}}{\text{Total Number of Trials}}$
3	Sample Space	The set of all possible outcomes of an experiment.

+	1	2	3	4	5	6
1	2	3	4	5	6	7
2	3	4	5	6	7	8
3	4	5	6	7	8	9
4	5	6	7	8	9	10
5	6	7	8	9	10	11
6	7	8	9	10	11	12

Geometry and Measure – Area, Length and Volume

1	Volume of a Cube/Cuboid $V = \text{Length} \times \text{Width} \times \text{Height}$	
2	Volume of a Prism $V = \text{Area of Cross Section} \times \text{Length}$	
3	6. Volume of a Cylinder $V = \pi r^2 h$	$V = \pi \times 2^2 \times 5 = 62.8 \text{ cm}^3$ 

Number – Indices and Standard Form

1	Square Number 1, 4, 9, 16, 25, 36, 49, 64, 81, 100, 121, 144, 169, 196, 225...	The number you get when you multiply a number by itself .
2	Square Root $\sqrt{36} = 6$	The number you multiply by itself to get another number (The reverse process to squaring a number)
3	Cube Number 1, 8, 27, 64, 125...	The number you get when you multiply a number by itself and itself again .
4	Cube Root $\sqrt[3]{125} = 5$	The number you multiply by itself and itself again to get another number. The reverse process of cubing a number.
5	Multiplying with Standard Form $(1.2 \times 10^3) \times (4 \times 10^6) = 8.8 \times 10^9$	Multiply the numbers and add the powers.
6	Dividing with Standard Form $(4.5 \times 10^5) \div (3 \times 10^2) = 1.5 \times 10^3$	Divide the numbers and subtract the powers.
7	Adding or subtracting with Standard Form $2.7 \times 10^4 + 4.6 \times 10^3 = 27000 + 4600 = 31600$	Convert in to ordinary numbers, calculate and then convert back in to standard form

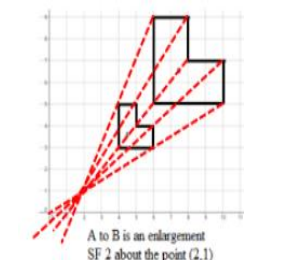
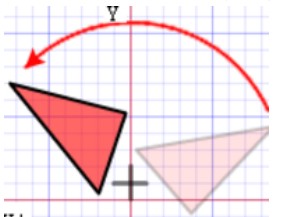
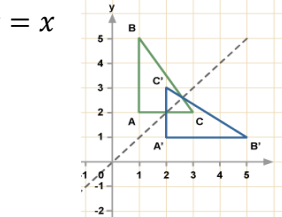
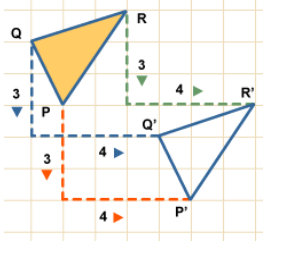
Key Vocabulary

1	Formulae	Show the relationship between two or more variables
2	Substitution	Replace letters with numbers.
3	Inverse	Opposite
4	Volume	The amount of space inside a solid shape.
5	Surface Area	The total area on the surface (faces) of a three-dimensional shape
6	Prism	A prism is a 3D shape whose cross section is the same throughout.
7	Standard Form	$A \times 10^b$ <i>where $1 \leq A < 10$, $b = \text{integer (whole number)}$</i>
8	Mutually Exclusive	Events are mutually exclusive if they cannot happen at the same time .

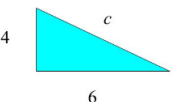
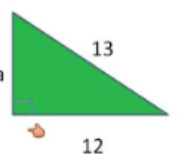
Algebra - Formulae

1	Writing Formulae (Derive) Substitute letters for words in the question.	Bob charges £3 per window and a £5 call out charge. $C = 3N + 5$ Where N=number of windows and C=cost
---	---	---

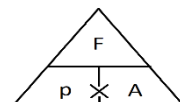

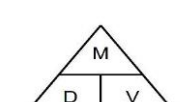
Geometry and Measures - Transformations

1	<p>Finding the centre of Enlargement - Draw straight lines through corresponding corners of the two shapes. The centre of enlargement is the point where all the lines cross over.</p>	 <p>A to B is an enlargement SF 2 about the point (2,1)</p>
2	<p>Rotation - The size does not change, but the shape is turned around a point.</p>	<p>Rotate Shape A 90° anti-clockwise about (0,1)</p> 
3	<p>Reflection - The size does not change, but the shape is 'flipped' like in a mirror.</p>	<p>Reflect shape C in the line $y = x$</p> 
4	<p>Translate means to move a shape. The shape does not change size or orientation</p>	

Geometry - Pythagoras

1	<p>Find the hypotenuse</p> 	<p>Find c.</p> $a^2 + b^2 = c^2$ $4^2 + 6^2 = c^2$ $c^2 = 52$ $c = \sqrt{52}$ $c = 7.21$
2	<p>Find the shorter side</p> 	$c^2 = a^2 + b^2$ $a^2 = c^2 - b^2$ $a = \sqrt{c^2 - b^2}$ $a = \sqrt{13^2 - 12^2}$ $a = \sqrt{169 - 144}$ $a = \sqrt{25}$ $a = 5$

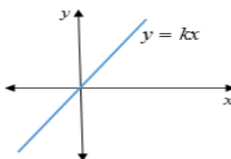
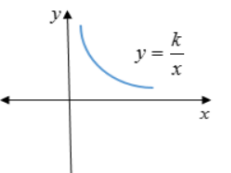
Geometry - Measures

1	<p>Pressure = Force ÷ Area</p>	
2	<p>Speed = Distance ÷ Time</p>	
3	<p>Density = Mass ÷ Volume</p>	

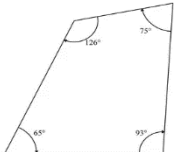
Key Vocabulary

1	Ratio	Ratio compares the size of one part to another part .
2	Right angle	Angles that are exactly 90°.
3	Estimate	To find something close to the correct answer .
4	Standard Form	$A \times 10^b$ <p>where $1 \leq A < 10$, $b = \text{integer}$</p>
5	Similar	Shapes are similar if they are the same shape but different sizes .

Ratio, Proportion and rates of change - Proportion

1	<p>Direct proportion - If two quantities are in direct proportion, as one increases, the other increases by the same percentage.</p>	
2	<p>Inverse proportion - If two quantities are inversely proportional, as one increases, the other decreases by the same percentage.</p>	

Geometry and Measures – Properties of Polygons

1	Sum of Interior Angles.	$(n - 2) \times 180$ where n is the number of sides.
2	Size of Exterior Angle in a Regular Polygon.	$\frac{360}{n}$
3	Angles in a quadrilateral add up to 360°.	e.g. 

Algebra – Simultaneous Equations

1	Simultaneous Equations - A set of two or more equations , each involving two or more variables (letters).	$2x + y = 7$ $3x - y = 8$ $x = 3$
---	--	---

Geometry and Measures - Vectors

1	The resultant vector is the vector that results from adding two or more vectors together.	if $\underline{a} = \begin{pmatrix} 4 \\ 4 \end{pmatrix}$ and $\underline{b} = \begin{pmatrix} 2 \\ -2 \end{pmatrix}$ then $\underline{a} + \underline{b} = \begin{pmatrix} 4 \\ 4 \end{pmatrix} + \begin{pmatrix} 2 \\ -2 \end{pmatrix} = \begin{pmatrix} 6 \\ 2 \end{pmatrix}$
2	A scalar is the number we multiply a vector by.	Example: $3a + 2b =$ $= 3\begin{pmatrix} 2 \\ 1 \end{pmatrix} + 2\begin{pmatrix} 4 \\ -1 \end{pmatrix}$ $= \begin{pmatrix} 6 \\ 3 \end{pmatrix} + \begin{pmatrix} 8 \\ -2 \end{pmatrix}$ $= \begin{pmatrix} 14 \\ 1 \end{pmatrix}$

Algebra - Quadratics

1	Expanding brackets – When multiplying two brackets.	Use FOIL $(y + 3)(y - 2)$ $= y^2 - 2y + 3y - 6$ $= y^2 + y - 6$
2	Factorising Quadratics - When a quadratic expression is in the form $x^2 + bx + c$ find the two numbers that add to give b and multiply to give c .	$x^2 + 7x + 10$ $= (x + 5)(x + 2)$ (because 5 and 2 add to give 7 and multiply to give 10)

Key Vocabulary

1	Quadratics	A quadratic expression is of the form $ax^2 + bx + c$, $a \neq 0$
2	Vector	A vector is a quantity represented by an arrow with both direction and magnitude .
3	Substitute	$a = 3, b = 2$ and $c = 5$. Find: 1. $2a = 2 \times 3 = 6$ 2. $3a - 2b = 3 \times 3 - 2 \times 2 = 5$ 3. $7b^2 - 5 = 7 \times 2^2 - 5 = 23$
4	Interior	Sum of the interior angles ÷ number of sides.
5	Exterior	If the side of a polygon is extended, the angle formed outside the polygon is the exterior angle.
6	Regular	If the angles are all equal and all the sides are of equal length.
7	Polygon	Is a 2D shape with at least 3 straight sides.