

Number – Negatives and Rounding

1	Ordering negative numbers	When using negative numbers, the further away you get from 0, the smaller the number is. eg. -300 is smaller than -2.						
2	Adding and subtracting negatives	+ - is the same as - (eg. $3 + - 5 = -2$) - - is the same as + (eg. $6 - - 4 = 10$)						
3	Multiplying and dividing negatives	<table border="0"> <tr> <td>+ x - = -</td> <td>+ ÷ - = -</td> </tr> <tr> <td>- x + = -</td> <td>- ÷ + = -</td> </tr> <tr> <td>- x - = +</td> <td>- ÷ - = +</td> </tr> </table>	+ x - = -	+ ÷ - = -	- x + = -	- ÷ + = -	- x - = +	- ÷ - = +
+ x - = -	+ ÷ - = -							
- x + = -	- ÷ + = -							
- x - = +	- ÷ - = +							
4	Decimal Places	Rounding to decimal places gives instructions on how many numbers need to be left after the decimal. eg. rounding to 2 decimal places means there must be 2 numbers after the decimal.						
5	Estimation	To estimate, round each number in the calculation to 1 significant figure. eg. 2.1×6.8 , round to $2 \times 7 = 14$.						


Algebra – Expanding and Simplifying Expressions

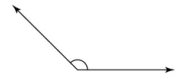
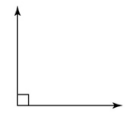
1	Like terms	Terms with the same variable. eg. $4x$ and $5x$ are like terms. $6a$ and $3b$ are not.
2	Expand single brackets	To expand a bracket, multiply each term in the bracket by the expression outside the bracket. $3(x + 7) = 3x + 21$
3	Expand double brackets	Multiply each term in the second bracket by each term in the first. $(x + 7)(x + 2) = x^2 + 9x + 14$
4	Factorise linear expressions	The reverse of expanding . Factorising is writing an expression as a product of terms by 'taking out' a common factor . $6x - 15 = 3(2x - 5)$, where 3 is the common factor.

Key Vocabulary

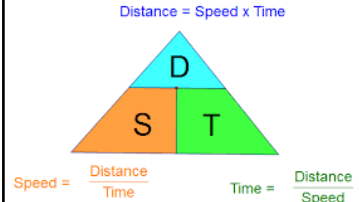
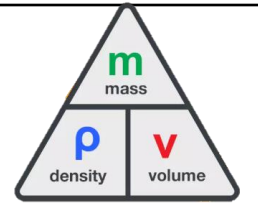
1	Negative	A number that is less than zero.
2	Significant Figure	The number of digits that are meaningful. eg. 5.623 has 4 significant figures. 0.615 has 3, because it starts with a zero.
3	Estimation	A value that is close enough to the right answer.
4	Symmetry	Where 2 or more parts of a shape area identical when reflected.
5	Congruent	Shapes that are the same size and have the same angles.
6	Expand	To multiply terms inside a bracket by the terms (or bracket) outside.
7	Factorise	The reverse of expanding. Use common factors to put brackets back into an expression.

Geometry and Measure – Draw Lines and Angles

1	Acute Angle	An angle less than 90° . 
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2	Obtuse Angle	An angle greater than 90° and less than 180° . 
3	Right Angle	An angle of 90° . 


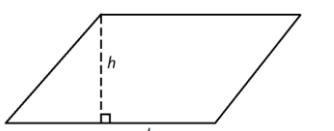
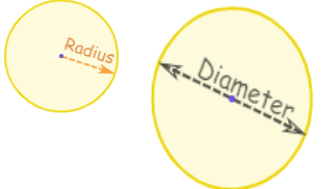
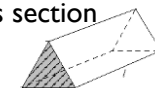
Ratio, Proportion and Rates of Change - Scales

1	Speed	<p>Distance = Speed x Time</p> 
2	Density	

Algebra – Equations

1	Solving one-step and two-step equations	<p>Using inverse (opposite) operations to find out a missing number.</p> <p>Example 1: $x + 6 = 11$ (subtract 6) $x = 5$</p> <p>Example 2; $3x - 2 = 10$ (add 2) $3x = 12$ (divide by 3) $x = 4$</p>
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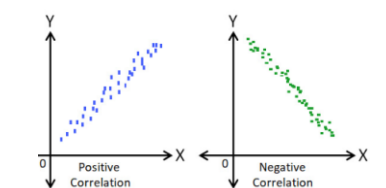
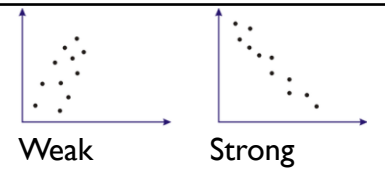

Geometry and Measure – Area, Perimeter and Volume

1	Triangle base x height ÷ 2	
2	Parallelogram base x perpendicular height	
3	Circle (Area) $A = \pi r^2$	
4	Circumference $C = \pi \times \text{diameter}$	
5	Volume of any regular Prism	<p>Area of the cross section (shaded) x length</p> 

Geometry and Measure – Pythagoras

1	Finding the hypotenuse (longest side) $a^2 + b^2 = c^2$	$a^2 + b^2 = c^2$ $3^2 + 4^2 = 25$ $\sqrt{25} = 5$
2	Finding a shorter side	$a^2 = c^2 - b^2$

Statistics – Scatter Graphs

1	Positive and Negative Correlation	
2	Strong and Weak Correlation	
3	No correlation	

Key Vocabulary

1	Area	The space inside a shape.
2	Surface area	The total area of the surface of a 3-dimensional (3D) shape.
3	Volume	The amount of 3D space a shape takes up.
4	Diameter and Radius	The diameter is 2 times the radius.
5	Correlation	The relationship between different sets of data.
6	Line of best fit	Shows the general direction a group of points seems to follow.
7	Hypotenuse	The longest side of a right-angled triangle.

Number – BIDMAS and Decimals

1	B I D M A S	Brackets Indices Division Multiplication Addition Subtraction	Example: $(21 + 5) - 3 \times 8$ $26 - 3 \times 8$ $26 - 24 = 2$
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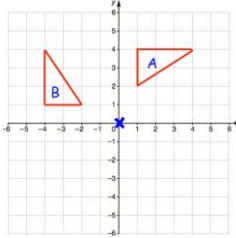
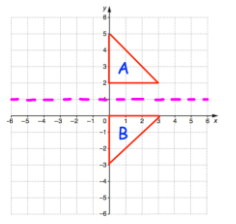
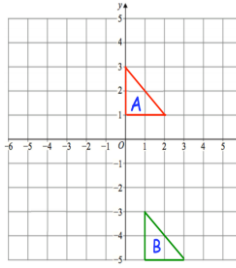
Algebra – Sequences

1	Term-to-term rule	How you get from one term to the next. Example: 2, 6, 10, 14, ... The sequence goes up by 4 each time so the term-to-term rule is +4.
2	Finding the nth term	Example: 1, 3, 5, 7, 9, ... The sequence goes up by 2 each time so we start with $2n$. We then take the term-to-term rule (in this case 2) away from the first term. $1 - 2 = -1$. This is the second part of our nth term. So our final answer is: $2n - 1$

Statistics – Averages

1	Mean	Add all the numbers up, and divide by how many numbers there are.
2	Median	The middle of a sorted list of numbers.
3	Mode	The number that appears most often in a set of numbers.
4	Range	The difference between the lowest and highest values.

Geometry and Measure – Transformations

1	Rotation: need the degrees turned, direction (clockwise or anti-clockwise) and the centre of rotation .	
2	Reflection: need the line that the shape has been reflected in. This shape has been reflected in $y = 1$.	
3	Translation: need the direction and how far the shape has travelled. Can be given as a column vector. Example: $\begin{pmatrix} 1 \\ -6 \end{pmatrix}$ This means 1 right and 6 down.	

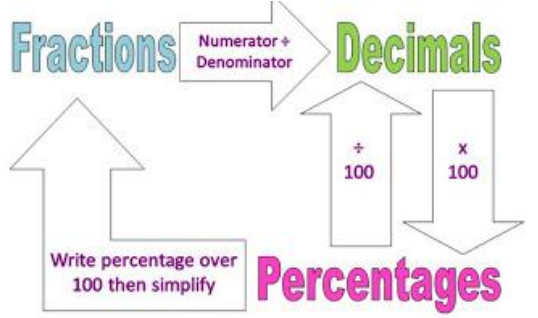
Statistics – Data Types

1	Quantitative	Data that can be counted (discrete) or measured (continuous).
2	Qualitative	Data that describes something. Eg. people's favourite colour.
3	Discrete	Data that can only take certain values. Eg. the number of students in a class.
4	Continuous	Data that can take any value within a range. Eg. people's height.

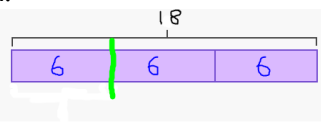
Key Vocabulary

1	Generate	Work out a term (or terms) of a sequence.
2	nth term	Representing a sequence algebraically in terms of n .
3	Arithmetic sequence	A sequence that changes by the same amount every time.
4	Geometric sequence	A sequence made by multiplying/dividing by the same value each time.
5	Rotational symmetry	A shape that still looks the same after some rotation. Eg. a square has a rotational symmetry of order 4.
6	Modal Class	The class (or group) with the highest frequency.
7	Bias	A systematic (built-in) error that makes all values wrong by a certain amount.

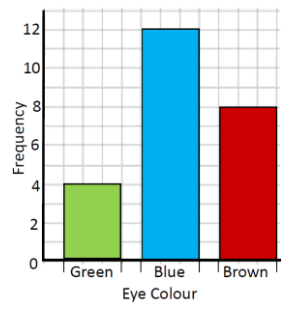
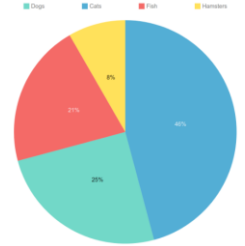
Number – Fractions

1	FDP	
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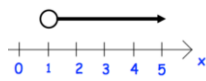
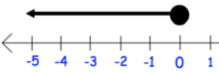
Ratio, Proportion and Rates of Change – Ratio

1	Simplifying	<p>To simplify, you need to divide each part of the ratio by the same factor. Example: $15 : 50$ becomes $3 : 10$ because you can divide both parts by 5.</p>
2	Sharing	<p>Using bar models to share a quantity in a given ratio. Example: Share £18 in the ratio $1:2$. $1 + 2 = 3$ parts total.</p>  <p>£18 shared between 3 boxes: $18 \div 3 = £6$ Shared in the ratio $1:2$ gives the answer of £6 : £12.</p>

Statistics – Data Representation

1	<p>Tally Chart</p> <ul style="list-style-type: none"> Information you are collecting listed. Column for tallies. Column for frequency. 	<table border="1"> <thead> <tr> <th>Chocolate</th> <th>Tally</th> <th>Frequency</th> </tr> </thead> <tbody> <tr> <td>Milk</td> <td> </td> <td>21</td> </tr> <tr> <td>Dark</td> <td> </td> <td>5</td> </tr> <tr> <td>White</td> <td> </td> <td>13</td> </tr> <tr> <td colspan="2">Total</td> <td>40</td> </tr> </tbody> </table>	Chocolate	Tally	Frequency	Milk		21	Dark		5	White		13	Total		40
Chocolate	Tally	Frequency															
Milk		21															
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2	<p>Bar Chart</p> <ul style="list-style-type: none"> Frequency on y-axis. Information you are collecting on the x-axis. Bars same width. Equal gaps between bars. Title explaining what the chart shows. 	<p>Eye colours in a Year 8 Class</p> 															
3	<p>Pie Chart</p> <ul style="list-style-type: none"> Divided into sectors which shows the relative size of the data. Needs a key or labels to clearly show what each sector represents. Sectors calculated using parts of 360°. 																

Algebra – Inequalities

1	<p>Greater than ($>$) Less than ($<$)</p>	<p>Greater than or equal to (\geq) Less than or equal to (\leq)</p>
2	<p>Representing inequalities on a number line</p>	<p>$x > 1$ </p> <p>$x \leq 0$ </p>

Number – Percentages

1	Percentage Change	$\frac{\text{Changed by}}{\text{Original amount}} \times 100$
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Key Vocabulary

	Convert	To change a value or expression from one form to another.
1	Simplify	To make as simple as possible.
3	Frequency	How often something happens.
4	Simultaneous Equations	Two or more equations with shared variables.
5	Recurring decimal	A decimal number that has digits that repeat forever.

Algebra - Sequences

1	<p>Substitution</p> <ul style="list-style-type: none"> Replace the letters with the numbers. Multiply them as 2y is actually 2 times y. 	<p>If $x = 2$ and $y = 3$, what is the value of $4x + 2y$?</p> <p>$4 \times 2 = 8$ and $3 \times 2 = 6$</p> <p>$8 + 6 = 14$</p>
2	<p>Finding the Nth Term</p> <ul style="list-style-type: none"> Find the difference Take it away from 1st term 	<p>8 12 16 20 24</p> <p> -4 +4 +4 +4</p> <p>0th 4 8 12 16 20 24</p> <p>$n^{\text{th}} \text{ term} = \text{steps} \times n + 0^{\text{th}} \text{ term}$</p> <p>$n^{\text{th}} \text{ term} = 4n + 4$</p>
3	<p>Finding the Quadratic Nth Term</p>	<p>Find the n^{th} term of the following sequence</p> <p>5 15 29 47 69</p> <p>+10 +14 +18 +22</p> <p>+4 +4 +4</p> <p>Divided by 2</p> <p>Sequence: 5 15 29 47 69</p> <p>$2n^2$: 2 8 18 32 25</p> <p>Difference: 3 7 11 15 19</p> <p>$n^{\text{th}} \text{ term is } 2n^2 + 4n - 1$</p>

Algebra – Straight Line Graphs

1	<p>Plotting a Linear Graph</p>	<p>$y = 2x + 1$</p> <p>1) Complete a Table of Values.</p> <table border="1"> <tr> <td>x</td> <td>-3</td> <td>-2</td> <td>-1</td> <td>0</td> <td>1</td> <td>2</td> <td>3</td> </tr> <tr> <td>y</td> <td>-5</td> <td>-3</td> <td>-1</td> <td>1</td> <td>3</td> <td>5</td> <td>7</td> </tr> </table>	x	-3	-2	-1	0	1	2	3	y	-5	-3	-1	1	3	5	7
x	-3	-2	-1	0	1	2	3											
y	-5	-3	-1	1	3	5	7											
2	<p>Equation of a line</p>	<p>$y = mx + c$</p> <p>m is gradient and c is the y intercept</p>																

3	<p>Finding the Gradient</p> <ul style="list-style-type: none"> $\frac{\text{Change in } y}{\text{Change in } x}$ $\frac{4}{2} = 2$ 	
4	<p>Finding the equation of a line</p> <ul style="list-style-type: none"> Gradient is 3 Y intercept is 1 Equation of the line: $y = 3x + 1$ 	
5	<p>Plotting Quadratic Graphs</p>	
6	<p>Solving Simultaneous Equations Graphically</p> <ul style="list-style-type: none"> Look for where they meet Meets at (1, 5) So $x = 1$ and $y = 5$ 	

Probability

1	<p>Calculating Probability</p> <p>$\frac{\text{number of successful outcomes}}{\text{number of possible outcomes}}$</p>																		
2	<p>Relative Frequency</p> <ul style="list-style-type: none"> $\frac{\text{Frequency}}{\text{Total}}$ <table border="1"> <thead> <tr> <th>Color</th> <th>Frequency</th> <th>Relative Frequency</th> </tr> </thead> <tbody> <tr> <td>Purple</td> <td>7</td> <td>7/20=35%</td> </tr> <tr> <td>Blue</td> <td>3</td> <td>3/20=15%</td> </tr> <tr> <td>Pink</td> <td>5</td> <td>5/20=25%</td> </tr> <tr> <td>Orange</td> <td>5</td> <td>5/20=25%</td> </tr> <tr> <td>Total</td> <td>20</td> <td>20/20 = 100%</td> </tr> </tbody> </table>	Color	Frequency	Relative Frequency	Purple	7	7/20=35%	Blue	3	3/20=15%	Pink	5	5/20=25%	Orange	5	5/20=25%	Total	20	20/20 = 100%
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3	<p>Using a Venn Diagram</p>	<p>The experiment is done 20 times:</p> <ul style="list-style-type: none"> $P(\text{only } A) = 0.4 \times 20 = 8$ $P(\text{only } B) = 0.2 \times 20 = 4$ $P(\text{both } A \& B) = 0.3 \times 20 = 6$ $P(\text{neither } AB) = 0.1 \times 20 = 2$
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Geometry – Properties and Surface area

1	<p>Surface area of a rectangular prism (cuboid)</p>	<p>$2(\text{length} \times \text{width}) + 2(\text{length} \times \text{depth}) + 2(\text{width} \times \text{depth})$</p>
2	<p>Surface area of a triangular prism</p>	<p>$(h \times b) \times (s1 \times l) + (s2 \times l) + (s3 \times l)$</p>
3	<p>Surface area of a cylinder</p>	<p>$2\pi r^2 + 2\pi rl$</p>

Key Vocabulary

1	<p>Prism</p>	<p>A 3D shape with two parallel bases joined by quadrilaterals.</p>
2	<p>Quadratic</p>	<p>Involving a squared but no higher power.</p>
3	<p>Simultaneous Equations</p>	<p>Equations involving two or more unknowns that are to have the same values in each question.</p>
4	<p>Probability</p>	<p>The extent to how likely something is to occur.</p>

Geometry – Area and Perimeter

1	Completing a Cumulative Frequency Table	<table border="1"> <thead> <tr> <th>time t (s)</th> <th>frequency</th> <th>cumulative frequency</th> </tr> </thead> <tbody> <tr><td>$0 < t \leq 1$</td><td>1</td><td>1</td></tr> <tr><td>$1 < t \leq 2$</td><td>3</td><td>$1+3=4$</td></tr> <tr><td>$2 < t \leq 3$</td><td>12</td><td>$4+12=16$</td></tr> <tr><td>$3 < t \leq 4$</td><td>16</td><td>$16+16=32$</td></tr> <tr><td>$4 < t \leq 5$</td><td>19</td><td>$32+19=51$</td></tr> <tr><td>$5 < t \leq 6$</td><td>21</td><td>$51+21=72$</td></tr> <tr><td>$6 < t \leq 7$</td><td>17</td><td>$72+17=89$</td></tr> <tr><td>$7 < t \leq 8$</td><td>11</td><td>$89+11=100$</td></tr> <tr><td>$8 < t \leq 9$</td><td>6</td><td>$100+6=106$</td></tr> <tr><td>$9 < t \leq 10$</td><td>2</td><td>$106+2=108$</td></tr> </tbody> </table>	time t (s)	frequency	cumulative frequency	$0 < t \leq 1$	1	1	$1 < t \leq 2$	3	$1+3=4$	$2 < t \leq 3$	12	$4+12=16$	$3 < t \leq 4$	16	$16+16=32$	$4 < t \leq 5$	19	$32+19=51$	$5 < t \leq 6$	21	$51+21=72$	$6 < t \leq 7$	17	$72+17=89$	$7 < t \leq 8$	11	$89+11=100$	$8 < t \leq 9$	6	$100+6=106$	$9 < t \leq 10$	2	$106+2=108$
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2	Plotting a Cumulative Frequency Graph <ul style="list-style-type: none"> Join with a smooth curve 																																		
3	Finding the; <ul style="list-style-type: none"> Upper Quartile (75% of the way) Median (50% of the way) Lower Quartile (25% of the way) 																																		
4	Box Plots																																		

Transformations - Enlargements

1	Enlarging by a Scale Factor <ul style="list-style-type: none"> Example SF 2 	
2	Enlarging a shape using a Centre of Enlargement <ul style="list-style-type: none"> SF of 2 & COE (0, 0) 	
3	Congruent Triangles <ul style="list-style-type: none"> Side Angle Side Angle Side Angle Right Ang, Hypot, Side Side, Side, Side 	

Algebra – Rearranging Formulae

1	Rearranging One Step Equations (Add and Subtract)	$a + 5 = b \rightarrow a = b - 5$ $-5 \quad -5$ $c - 3 = d \rightarrow c = d + 3$ $+3 \quad +3$
2	Rearranging One Step Equations (Multiplication and Division)	$6a = b \rightarrow a = \frac{b}{6}$ $\div 6 \quad \div 6$ $\frac{c}{5} = d \rightarrow c = 5d$ $\times 5 \quad \times 5$
3	Rearrange Two Step equations <ul style="list-style-type: none"> Make a the subject 	$b = 5a + 21$ $-21 \quad -21$ $b - 21 = 5a$ $\div 5 \quad \div 5$ $\frac{b - 21}{5} = a$
4	Rearrange using Powers	$x^2 = y \rightarrow x = \sqrt{y}$ $\sqrt{\quad} \quad \sqrt{\quad}$ $\sqrt{c} = d \rightarrow c = d^2$ $^2 \quad ^2$

Constructions – Loci

1	Bisect a line <ul style="list-style-type: none"> Place compasses at either end and go over half way making a curve. 	
2	Bisect an Angle <ul style="list-style-type: none"> Using a compass, draw a curve to meet the two lines (A and B) Use these points to find another meeting point, C. Draw a line through. 	

Key Vocabulary

1	Inverse	The reverse of something else.
2	Quartiles	Data divided into 4 equal segments. (25, 50, 75, 100)
3	Enlarging	Changing the size of a shape (smaller or larger).
4	Congruent	Identical in form